







Co-funded by the
Erasmus+ Programme
of the European Union

ASTRAKHAN STATE UNIVERSITY



Faculty of Digital Technologies & Cybersecurity







MASTER PROGRAM IN MOBILE APPLICATIONS AND GAME DESIGN

-  Become a Master in Mobile Application Development
-  Launch YOUR own startup in Mobile Applications
-  Reach Your Full Potential
-  Take a Step towards a Successful Career




This program was created by ASTRAKHAN STATE UNIVERSITY in collaboration with European partners (Linköping University (LiU), Sweden, Polytechnic Institute of Tomar (IPT), Portugal, Tallinn University (TU), Estonia, University of Derby (UOD), UK), Azerbaijani partners (Azerbaijan State Oil and Industry University (ASOIU), Baku Engineering University (BEU), Baku State University (BSU)) and Russian partners (Southern Federal University (SFedU), Voronezh State University (VSU))



The new developed Master's program will satisfy the following requirements:

-  state-of-the-art relevant content, reflecting the requirements of employers and students' expectations
-  teachers apply the best educational methods
-  practice-oriented: student participate in real project development
-  quality assurance mechanisms, including extensive student surveys
-  developing students' business and entrepreneurial skills in the IT field
-  compliance with state standards in the Russian Federation

Advantages of the Master's program for students:

-  YOU will obtain new intercultural experience by the internationalization at ASU listening to lectures delivered by invited EU professors, by participating in summer schools, by being a member of an international student group developing projects together or by studying abroad during one semester.
-  Student unique laboratory is set up at ASU in order to engage YOU in development of real-life projects by using up-to-date equipment purchased within the MAGnUS project.
-  Several courses are taught in ENGLISH. For example, Machine Learning, Big Data Analytics, AR and VR Technologies for Mobile Applications, Artificial Intelligence, etc.

This master's program is developed under the Erasmus + project “MAGnUS: Developing Master Programs in Mobile Applications and Game Design at Partner Universities” 598342-EPP-1-2018-1-SE-EPPKA2-CBHE-JP / MAGnUS, which is funded with the support of the European Commission.

Additional information on the program, how to apply, etc. you can find on the website of ASU <http://asu.edu.ru/en/mejdunarodnaya-deyatelnost/10266-developing-master-programmes-in-mobile-application-and-game-designmag.html>.

And if you have any questions please contact us: ic@asu.edu.ru.